

Yunhan Wang

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Education

University of Tübingen

MSc Machine Learning

- Specialize in 3D vision and machine learning.
- Courses: Virtual Humans, Human Motion Synthesis, Deep Learning.

Tübingen, Germany

Expected Jul 2025

Delft University of Technology

BSc Computer Science and Engineering (Honours & Cum Laude)

- Cumulative GPA: 8.7 (top 5%).
- Minor in Mathematics & Finance: GPA 9.0.

Delft, Netherlands

Sep 2020 - Jul 2023

Research Experience

Computer Vision Lab, TU Delft

Undergraduate Researcher (honours programme); Advisor: Dr. Xucong Zhang.

- Researched multi-view Bayesian gaze estimation methods.
- Investigated vital factors that can boost gaze estimation performance. Developed state-of-the-art gaze estimation models in PyTorch.
- Contributed to GazeTech, an open-source gaze estimation framework.
- Research conducted in collaboration with Dr. Shalini De Mello from NVIDIA Research and Dr. Hyung Jin Chang from the University of Birmingham.

Delft, Netherlands

May 2022 - Aug 2023

Thesis Researcher; Advisor: Dr. Jan van Gemert.

April-Aug 2023

- Researched efficient temporal action localization via vision-language modeling.
- Benchmarked the data and compute efficiency of recent temporal action localization models.
- Subsequent research has been accepted by the 2023 International Conference on Computer Vision (ICCV), Workshop on AI for Creative Video Editing and Understanding.

Publication

Investigation of Architectures and Receptive Fields for Appearance-based Gaze Estimation

Yunhan Wang, Xiangwei Shi, Shalini De Mello, Hyung Jin Chang, Xucong Zhang. Preprint, 2023.

Benchmarking Data Efficiency and Computational Efficiency of Temporal Action Localization Models

Jan Warchocki*, Teodor Oprescu*, **Yunhan Wang***, Alexandru Damacus, Paul Misterka, Robert-Jan Brintjes, Attila Lengyel, Ombretta Strafforello, Jan van Gemert. International Conference on Computer Vision, Workshop on AI for Creative Video Editing and Understanding, 2023.

(* denotes equal contribution)

Skills

Programming: Python, Java, Scala, SQL, C++, Unix, and R.

ML/3D stacks: PyTorch, NumPy, Scikit-learn, Pandas, OpenGL, OpenCV, and SMPL.

Mathematics: Stochastic Calculus and Processes, Monte Carlo methods, Numerical methods, and Time Series.

Work Experience

Scenwise

The Hague, Netherlands

Software Data Engineering Intern

April-June 2022

- Developed a backend framework to extract and geolocalize data from social media channels to analyze crowd behaviors using computer vision and natural language processing methods.
- Developed a crowd counting and object detection tool to analyze crowd behaviors from public camera recordings
- Utilized the system to reduce city managers' crowd-managing efforts on a city-wide scale and the costs associated with collecting data from government physical sensors.
- Tech stacks: GeoPy, GeoPandas, OpenCV, NumPy, Spring Boot, PostGIS, and Docker.

CS Department, TU Delft

Delft, Netherlands

Teaching Assistant

Sep 2022 - Feb 2023

- Assisted *Algorithms and Data Structures*, *Big Data Processing*, and *Capstone AI Project*.
- Supervised student groups in developing AI-centered research projects proposed by academic staff.
- Assisted lecturers with course development to promote a positive learning environment.
- Helped students retain course knowledge using personalized teaching methods.