

# Yunhan Wang

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## Education

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### University of Tübingen

*MSc Machine Learning*

- Specialize in machine learning and computer vision.
- Sponsored by Amazon Future Engineer Scholarship & Deutschlandstipendium.

**Tübingen, Germany**

*Expected Jul 2025*

### Delft University of Technology

*BSc Computer Science and Engineering (Honours & Cum Laude)*

- Cumulative GPA: 8.7 (top 5%).
- Minor in Mathematics & Finance: GPA 9.0.

**Delft, Netherlands**

*Sep 2020 - Jul 2023*

## Research Experience

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### Computer Vision Lab, TU Delft

*Undergraduate Researcher (honours programme); Advisor: Dr. Xucong Zhang.*

- Researched multi-view Bayesian gaze estimation methods.
- Investigated vital factors that can boost gaze estimation performance. Developed state-of-the-art gaze estimation models in PyTorch.
- Contributed to GazeTech, an open-source gaze estimation framework.
- Research conducted in collaboration with Dr. Shalini De Mello from NVIDIA Research and Dr. Hyung Jin Chang from the University of Birmingham.

**Delft, Netherlands**

*May 2022 - Aug 2023*

*Thesis Researcher; Advisor: Dr. Jan van Gemert.*

- Researched efficient temporal action localization via vision-language modeling.
- Benchmarked the data and compute efficiency of recent temporal action localization models.
- Subsequent research has been accepted by the 2023 International Conference on Computer Vision, Workshop on AI for Creative Video Editing and Understanding.

*April-Aug 2023*

## Publication

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### Investigation of Architectures and Receptive Fields for Appearance-based Gaze Estimation

Yunhan Wang, Xiangwei Shi, Shalini De Mello, Hyung Jin Chang, Xucong Zhang. arXiv, 2023.

### Benchmarking Data Efficiency and Computational Efficiency of Temporal Action Localization Models

Jan Warchocki\*, Teodor Oprescu\*, Yunhan Wang\*, Alexandru Damacus, Paul Misterka, Robert-Jan Brintjes, Attila Lengyel, Ombretta Strafforello, Jan van Gemert. International Conference on Computer Vision, Workshop on AI for Creative Video Editing and Understanding, 2023.

(\* denotes equal contribution)

## Skills

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**Programming:** Python, Java, Scala, SQL, C++, Unix, and R.

**ML/3D stacks:** PyTorch, NumPy, Scikit-learn, Pandas, OpenGL, Open3D, OpenCV, and SMPL.

**Mathematics:** Stochastic Calculus and Processes, Monte Carlo methods, Numerical methods, and Time Series.

# Work Experience

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## Scenwise

The Hague, Netherlands

*Software Data Engineering Intern*

*April-June 2022*

- Developed a backend framework to extract and geolocalize data from social media channels to analyze crowd behaviors using computer vision and natural language processing methods.
- Developed a crowd counting and object detection tool to analyze crowd behaviors from public camera recordings
- Utilized the system to reduce city managers' crowd-managing efforts on a city-wide scale and the costs associated with collecting data from government physical sensors.
- Tech stacks: GeoPy, GeoPandas, OpenCV, NumPy, Spring Boot, PostGIS, and Docker.

## CS Department, TU Delft

Delft, Netherlands

*Teaching Assistant*

*Sep 2022 - Feb 2023*

- Assisted *Algorithms and Data Structures*, *Big Data Processing*, and *Capstone AI Project*.
- Supervised student groups in developing AI-centered research projects proposed by academic staff.
- Assisted lecturers with course development to promote a positive learning environment.
- Helped students retain course knowledge using personalized teaching methods.